# Oblivious Sketching of High-Degree Polynomial Kernels



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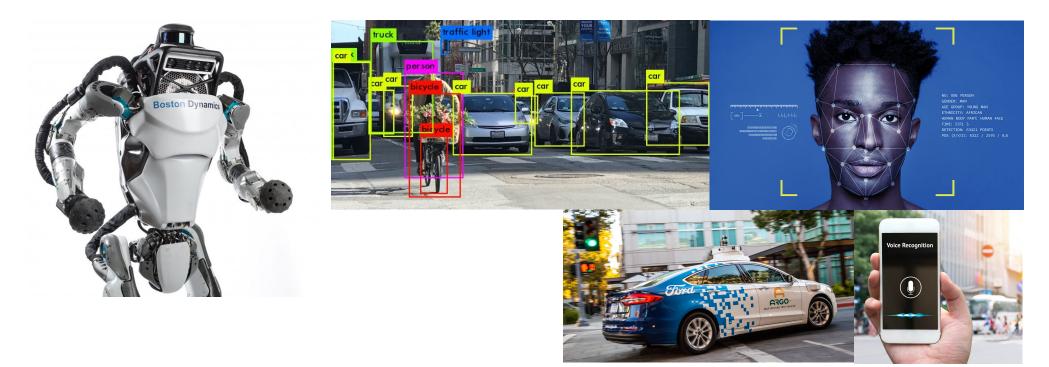


**Carnegie Mellon University** 



#### Kernel Methods

- Widely used in kernel-based learning, statistics, and control
- Classical machine learning tool with real-world applications



# Real-World Applications of Kernel Methods

- Hyperparameter tuning of deep neural networks: e.g. Google Vizier
- Multi-Armed Bandit Optimization [Srinivas, Krause, Kakade, Seeger' 09]
- Neural Tangent Kernel: The evolution of a neural network during

training can be described by kernel methods [Jacot, Gabriel, Hongler'18]

#### Kernel Methods

• Learn a nonlinear function  $f: \mathcal{R}^d \to \mathcal{R}$  from noisy samples

$$\gamma_i = f(x_i) + \epsilon_i$$
 for  $i = 1, 2, ..., n$ 

•  $\epsilon_i$  are iid Gaussian noise with zero mean and variance  $\lambda$ 

• Kernel Ridge Regression is a simple and yet powerful solution

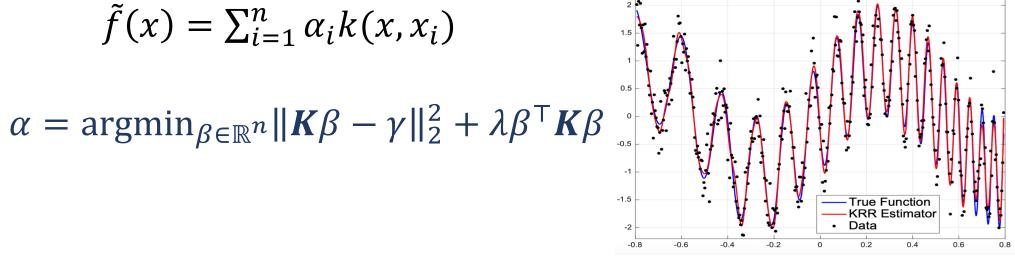
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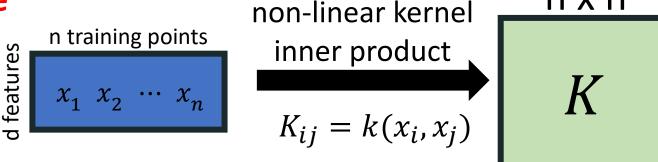
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- Kernel Ridge Regression is a simple and yet powerful solution
  - If  $f(\cdot)$  is a GP with covariance  $k: \mathcal{R}^d \times \mathcal{R}^d \to \mathcal{R}$ , then the optimal estimator is,



# Kernel Method

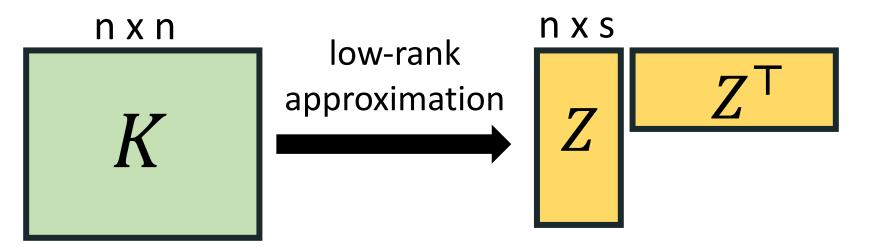




- Computing all kernel entries takes  $n \cdot nnz(X) + n^2$  time
- Even writing it down takes  $n^2$  time and memory
- A single iteration of a linear system solver takes  $n^2$  time
- For  $n = 100\ 000$ , K has 10 billion entries. Takes 80 GB of storage

n x n

# Classical Solution: Dimensionality Reduction



- Storing Z uses O(ns) space and computing  $ZZ^{\top}\alpha$  takes O(ns) time.
- Orthogonalization, eigen-decomposition, and pseudo-inversion of  $ZZ^{\top}$  all take just  $O(ns^2)$  time.

## Efficient Low-Rank Approximation?

• Direct eigen decomposition, or even approximation via Krylov subspace methods are out of question since they at least require fully forming *K* 

# Efficient Low-Rank Approximation?

- Direct eigen decomposition, or even approximation via Krylov subspace methods are out of question since they at least require fully forming *K*
- Sketching: a powerful approach to speeding up matrix problems
- Our approach: design a sketching solution for kernel low-rank approximation

#### Feature Space Mapping

• Any positive definite kernel  $k: \mathcal{R}^d \times \mathcal{R}^d \to \mathcal{R}$  defines a lifting  $\varphi: \mathcal{R}^d \to \mathcal{R}^D$  such that for all  $x, y \in \mathcal{R}^d$ 

 $k(x,y) = \varphi(x)^{\top} \varphi(y)$ 

• The kernel computes the inner product between the lifted data points

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• The kernel computes the inner product between the lifted data points

 $K = \boldsymbol{\phi}^{\mathsf{T}} \boldsymbol{\phi},$ 

where  $\phi$  is a  $D \times n$  matrix whose  $i^{th}$  column is the projection of  $x_i$  into the feature space  $\varphi(x_i)$ 

#### Sketching the Feature Space

• Sketch the feature space

$$K = \boldsymbol{\phi}^{\top} \boldsymbol{\phi} \approx \boldsymbol{\phi}^{\top} \boldsymbol{\Pi}^{\top} \boldsymbol{\Pi} \boldsymbol{\phi}$$

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 $K = \boldsymbol{\phi}^{\mathsf{T}} \boldsymbol{\phi} \approx \boldsymbol{\phi}^{\mathsf{T}} \boldsymbol{\Pi}^{\mathsf{T}} \boldsymbol{\Pi} \boldsymbol{\phi}$ 

- Challenge: forming the feature matrix  $\phi$  explicitly is expensive as the feature space is typically high-dimensional (even infinite-dimensional)
- Goal: Design a sketch matrix  $\Pi \in \mathcal{R}^{s \times D}$  such that  $\Pi \cdot \varphi(x)$  is computable without needing to explicitly form  $\varphi(x)$

- The most popular method for kernel sketching is the Fourier Features Method of Rahimi & Recht (Test of Time Award winner at NeurIPS'17)
- Works for shift invariant kernels, such as Gaussian kernel

$$\varphi(x)_{\xi} = e^{-2\pi i \xi^{\mathsf{T}} x} \text{ for } \xi \in \mathcal{R}^d$$

•  $\Pi$ : Sampling matrix that samples frequencies  $\xi$  from the pdf  $\hat{k}(\xi)$ 

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#### Polynomial Kernel

- In this work we focus on the important case of **Polynomial Kernel**  $k(x, y) = (x^{T}y)^{q}$
- The lifting function for this kernel is  $\varphi(x) = x^{\otimes q}$ , where  $\varphi(x) \in \mathbb{R}^{d^{q}}$  is defined as  $\varphi(x)_{i_{1},i_{2},\cdots i_{q}} = x_{i_{1}}x_{i_{2}}\cdots x_{i_{q}}$  for  $i_{1}, i_{2}, \cdots i_{q} \in \{1, 2, \cdots d\}$

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- Goal: design a linear sketch  $\Pi \in \mathcal{R}^{s \times d^{q}}$  such that  $\Pi x^{\bigotimes q}$  is efficiently computable without needing to form  $x^{\bigotimes q}$  explicitly

#### Key Properties of Sketch

- Approximate Matrix Product: for every matrices  $A, B \in \mathcal{R}^{d^q \times n}$  whp  $\|A^\top \Pi^\top \Pi B - A^\top B\|_F \le \epsilon \|A\|_F \|B\|_F$
- Oblivious Subspace Embedding: for every  $\lambda > 0$  and every matrix  $A \in \mathcal{R}^{d^q \times n}$  whp

$$\frac{A^{\mathsf{T}}A + \lambda I}{1 + \epsilon} \leq A^{\mathsf{T}}\Pi^{\mathsf{T}}\Pi A + \lambda I \leq \frac{A^{\mathsf{T}}A + \lambda I}{1 - \epsilon}$$

• Want: target dimension at most statistical dimension  $tr(A^{T}A(A^{T}A + \lambda I)^{-1})$ 

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- 1. Satisfies **Approximate Matrix Product** with probability 9/10 if target dimension  $s = \Omega\left(\frac{3^{q}}{\epsilon^{2}}\right)$
- 2. Satisfies **Oblivious Subspace Embedding** with probability 9/10 if target dimension  $s = \Omega\left(\frac{3^{q}}{\epsilon^{2}} \cdot s_{\lambda}^{2}\right)$
- 3. Time to sketch the tensor  $x^{\otimes q}$  is  $\tilde{O}(qs + q \cdot nnz(x))$

Statistical Dimension  $s_{\lambda} = tr(K(K + \lambda I)^{-1})$ 

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- 1. Satisfies **Approximate Matrix Pro** dimension  $s = \Omega\left(\frac{3^{q}}{\epsilon^{2}}\right)$  **Contribution 2:** improve the quadratic dependence on  $s_{\lambda}$  to linear
- 2. Satisfies **Oblivious Subspace Embedding** with probability 5710 If target dimension  $s = \Omega\left(\frac{3^{q}}{\epsilon^{2}} \cdot \boldsymbol{s}_{\lambda}^{2}\right)$
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### Main Results

- **Theorem 1:** there exists a distribution on linear sketches  $\Pi \in \mathcal{R}^{s \times d^q}$  such that:
- 1. If target dimension  $s = \Omega\left(\frac{q}{\epsilon^2}\right)$  then  $\Pi$  has the **Approximate Matrix Product** property with probability 9/10
- 2. If target dimension  $s = \Omega\left(\frac{q}{\epsilon^2} \cdot s_{\lambda}^2\right)$  then  $\Pi$  is an **Oblivious Subspace Embedding** with probability 9/10
- 3. For any  $x \in \mathbb{R}^d$ ,  $\Pi \cdot x^{\otimes q}$  is computable in time  $\tilde{O}(qs + q \cdot nnz(x))$

### Main Results

- **Theorem 2:** there exists a distribution on linear sketches  $\Pi \in \mathcal{R}^{s \times d^q}$  such that:
- 1. If target dimension  $s = \tilde{\Omega}\left(\frac{q^4}{\epsilon^2}\right)$  then  $\Pi$  has the **Approximate Matrix Product** property with **high probability**
- 2. If target dimension  $s = \widetilde{\Omega}\left(\frac{q^4}{\epsilon^2} \cdot s_{\lambda}\right)$  then  $\Pi$  is an **Oblivious Subspace Embedding** with **high probability**
- 3. For any vector  $x \in \mathbb{R}^d$ , the product  $\Pi \cdot x^{\otimes q}$  is computable in time  $\tilde{O}\left(qs + q^5\epsilon^{-2}nnz(x)\right)$

#### Review: TensorSketch

$$\Pi x^{q} = \mathcal{F}^{-1} \Big[ (\mathcal{F}C_{1}x) \circ (\mathcal{F}C_{2}x) \circ \cdots \circ (\mathcal{F}C_{q}x) \Big]$$

•  $\mathcal{F}$  is the Fourier transform matrix and  $C_1, C_2, \cdots C_q \in \mathcal{R}^{s \times d}$  are independent copies of CountSketch

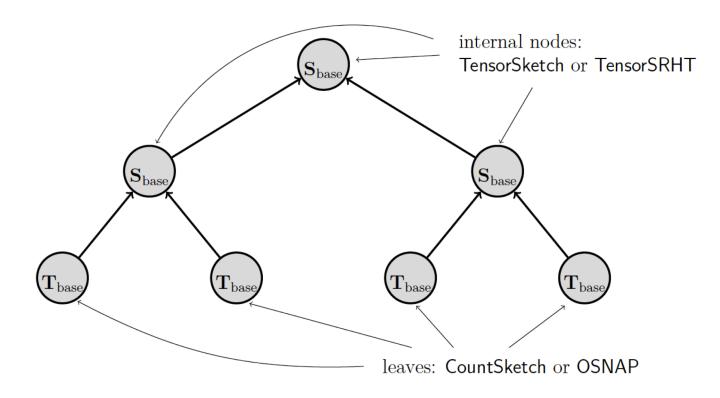
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- $\mathcal{F}$  is the Fourier transform matrix and  $C_1, C_2, \cdots C_q \in \mathcal{R}^{s \times d}$  are independent copies of CountSketch
- The second moment of this estimator for  $x = \{1\}^d$  $\mathbb{E}\left[\left\|\Pi x^{\otimes q}\right\|_2^4\right] \ge \frac{3^q}{2s^2} \left\|x^{\otimes q}\right\|_2^4$

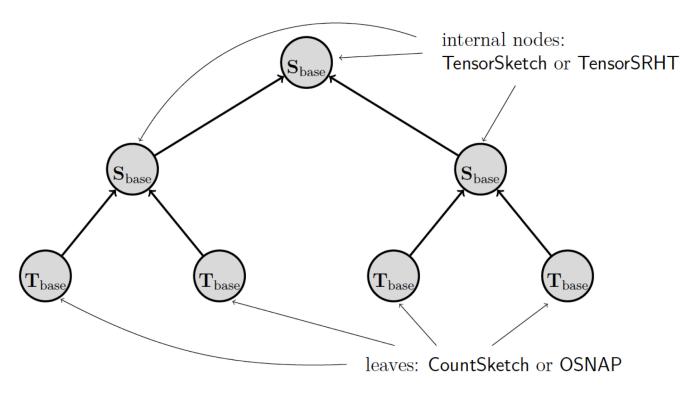
### **Our Sketch Construction**

- Every node is an independent instance of some base sketch
- Leaves: sketch the input vector
- Internal nodes: sketch the tensor product of their children



#### **Our Sketch Construction**

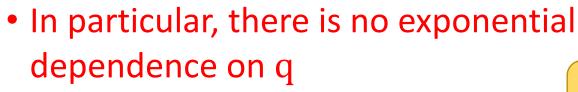
- Every leaf is a sketch that runs in input sparsity time
- Internal nodes support fast application time



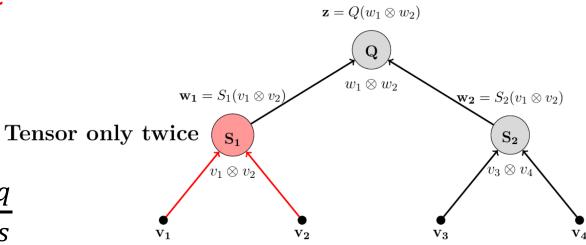
## **Our Sketch Construction**

- Intermediate nodes tensor only twice
- Loss in internal nodes is only  $\frac{3^2}{s}$
- Number of such nodes is O(q)

• Hence 
$$\frac{Var(\|\Pi x\|_2^2)}{\|x\|_2^4} \approx \left(1 + \frac{1}{s}\right)^q - 1 \approx \frac{q}{s}$$



*s*: target dimension of intermediate sketches



# OSE for Gaussian Kernel

• The polynomial dependence of our sketch on the degree q leads to significant improvements on sketching the **Gaussian kernel** in high-d

# OSE for Gaussian Kernel

- The polynomial dependence of our sketch on the degree q leads to significant improvements on sketching the Gaussian kernel in high-d
  Prior work
- Fast multipole method of Greengard and Rokhlin: suffers from curse of dimensionality  $(\log n)^d$
- Fourier features method of Rahimi & Recht: significantly suboptimal runtime of  $\frac{n}{\lambda} \cdot nnz(X)$
- Modified Fourier features of Avron, Kapralov, Musco, Musco, Velingker, Z' 17: Optimal for constant dimensions d but does not apply to high dimensional data

#### OSE for Gaussian Kernel

- Theorem 3: for any dataset  $x_1, x_2, \dots x_n \in \mathbb{R}^d$  such that  $||x_i||_2^2 \leq r$  if  $K \in \mathbb{R}^{n \times n}$  is the Gaussian kernel matrix defined as  $K_{i,j} = e^{-||x_i x_j||_2^2}$  there exists an algorithm that computes  $Z \in \mathbb{R}^{n \times s}$  such that:
- 1. If target dimension  $s = \widetilde{\Omega}\left(\frac{r^5}{\epsilon^2} \cdot s_{\lambda}\right)$  then  $ZZ^{\top}$  is an **Oblivious Subspace Embedding** for kernel *K* with **high probability**
- 2. The runtime to compute Z is  $\tilde{O}(r^6 \epsilon^{-2} n s_{\lambda} + r^6 \epsilon^{-2} n n z(X))$